JUSTIN YANG

Graduate Analyst at Vodafone Group UK

@ justin@justinyang.co.ukO github.com/astodgyuy

• Newbury, United Kingdom • www.justinyang.co.uk in linkedin.com/in/justin-yang-281171126/

EXPERIENCE

Consultant Software Engineer

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🛗 May 2022 – Current

- **9** Glasgow
- Consultant Software Engineer at Morgan Stanley in Treasury Planning and Capital (TPC)

Graduate Analyst

Vodafone Group UK

Image: Image

- 4x Vodafone STAR award winner
- Won best project award in Vodafone Business Platforms & Solutions for a customer loyalty dashboard in Python and React.
- Came second place in Vodafone Foundation Hackathon, building a React-Native based educational app for Syrian refugee children in Turkey.
- Implemented an ElasticSearch instance for the OpsAI team reducing search time of support tickets from 5 hours to 5 seconds.
- Architected and developed a new Ticket Forensics pipeline in Python to identify support tickets that can be automated in Zero Touch Operations reducing Mean Time to Resolution from days to minutes.
- Successfully pitched and secured funding from senior management for my own innovation - Vodafone Smart Charger. This innovation reduces electricity consumption from charging our laptops by 25%.
- Established the Vodafone Youth Coding Club and started a new internal process for young people in Vodafone to take up coding opportunities around Vodafone - Business Coding Opportunities.

Remote Developer

Adimo

🛗 September 2019 – June 2020 🛛 💡 🛛

ne 2020 🛛 🕈 Remote

• Developing a Chrome extension that aims to reduce the time taken to integrate a new client with Adimo technology from a few minutes to just a few clicks.

Software Intern

Adimo

🛗 July 2019 – August 2019

Glasgow

- Laid the foundation for a brand new analytics platform powered by ElasticSearch reducing the time to retrieve data by 90%.
- Developed a machine learning model that could automatically recognise ingredients from regular text on a recipe website. This has allowed Adimo to automate the process of integrating a new recipe with their technology. This process previously took a few minutes, now it takes seconds.

🍠 @astodgyguy

EDUCATION

First Class Bsc. in Computer Science The University of St Andrews September 2016 – July 2020

Williamwood High School

🛗 August 2010 – June 2016

MOST PROUD OF

T	Winning JP Morgan Code for Good Hackathon We developed an inventory manage- ment platform for the British Heart Foundation.
∼	Table Tennis Club GrowthResponsible for growing the numberof members of the Table Tennis clubto double of what it was last year.
•	Organised A Dodgeball Tournament Sole organiser for a inter-society dodgeball tournament with over 70 participants.
	Over 400 Hours of Volunteering at Oxfam
Completed Duke of Edinburgh Gold	
Python Java C# C++ C Javascript SQL HTML/CSS Later	
Machine Learning Data Analysis	
Full Stack Development	
Human Component Interaction	
Leadership Team Player	



PROJECTS

RecycleCat

- RecycleCat was my final year dissertation project at the University of St Andrews.
- RecycleCat is a radar-based system which is able to classify 11 different types of recyclable waste. The system was integrated into a bin to demonstrate a new form of waste sorting in the household.
- The project was awarded a first class mark.

Society Ticketing

- Built software in Python for societies at University to use as alternative to FIXR.
- The platform is able to generate tickets with QR codes on them, wgucg cab then be verified by the integrated QR code reader for admission.
- This project has saved various societies more than £50 that would have otherwise gone to FIXR.

Rebuilding the University of St Andrews Table Tennis Club

- The Table Tennis club was an under-represented club. Since becoming president in 2018, I have built a website, increased the club's social media presence and doubled the size in terms of membership.
- I have also secured professional coaching for the club. This has contributed to the club consistently ranking as one of the top teams in Scotland.
- As the captain of the mens 1st team, I have led the team to top 4 finishes twice.

INTERESTS

- Represented the University of St Andrews in Student Sport Scotland and British University and College Sport competitions.
- Building computers and modifying computer hardware.
- Immersing myself in Virtual Reality games.

LANGUAGES

English (Native) Chinese Mandarin (Fluent)